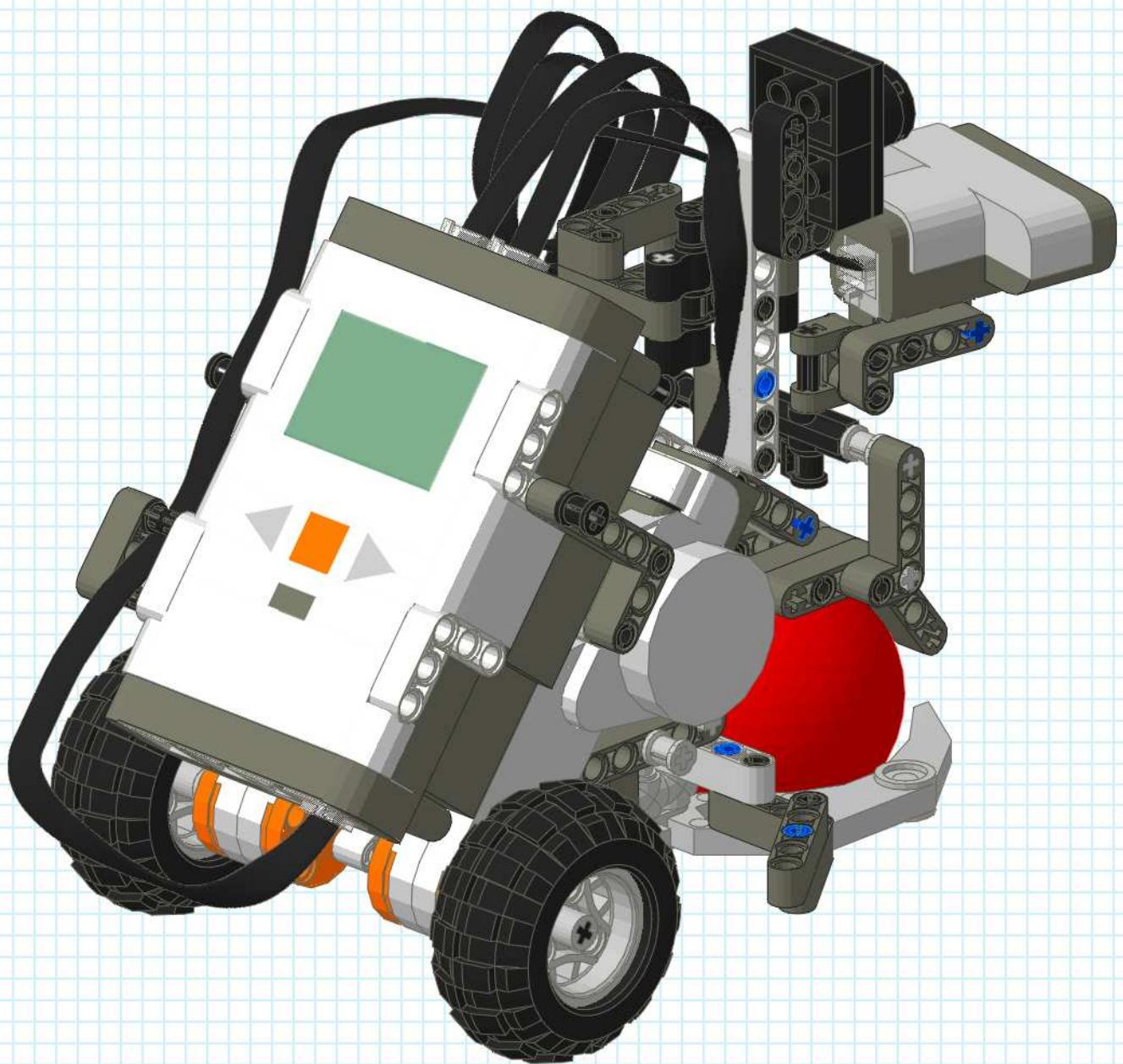
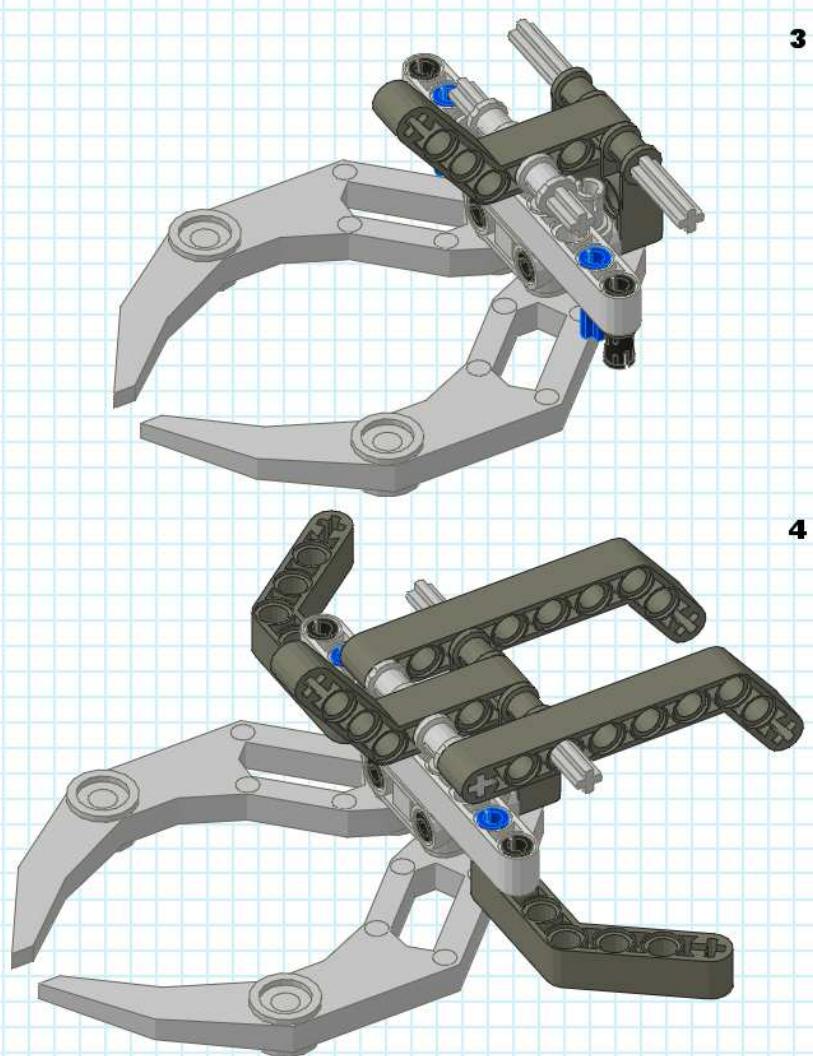
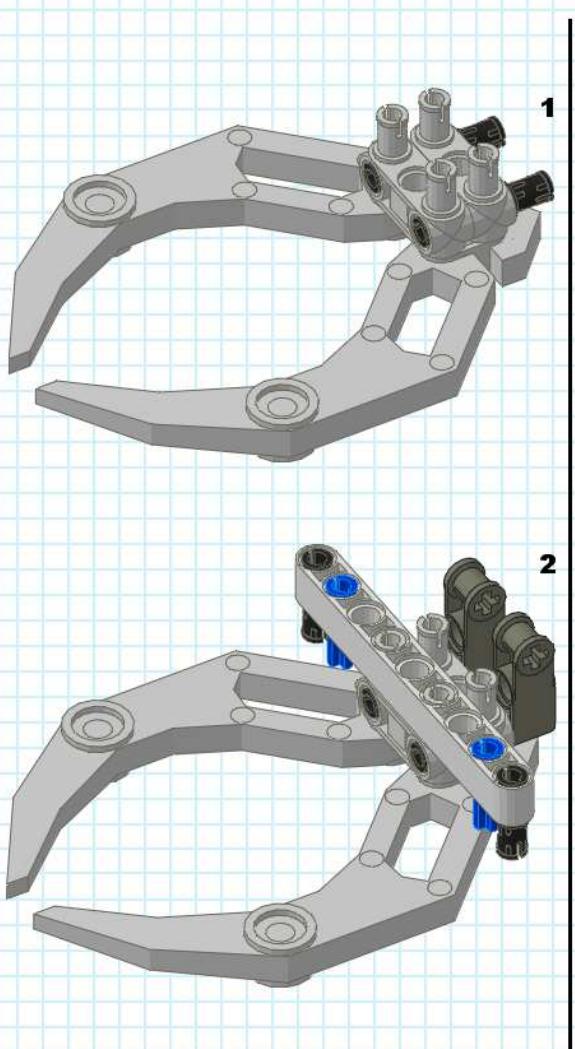
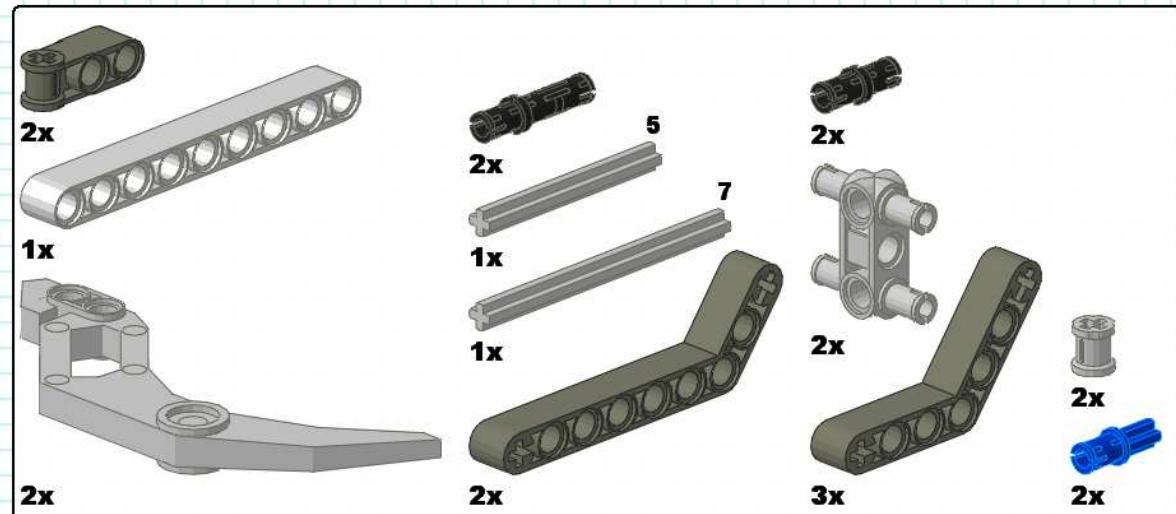
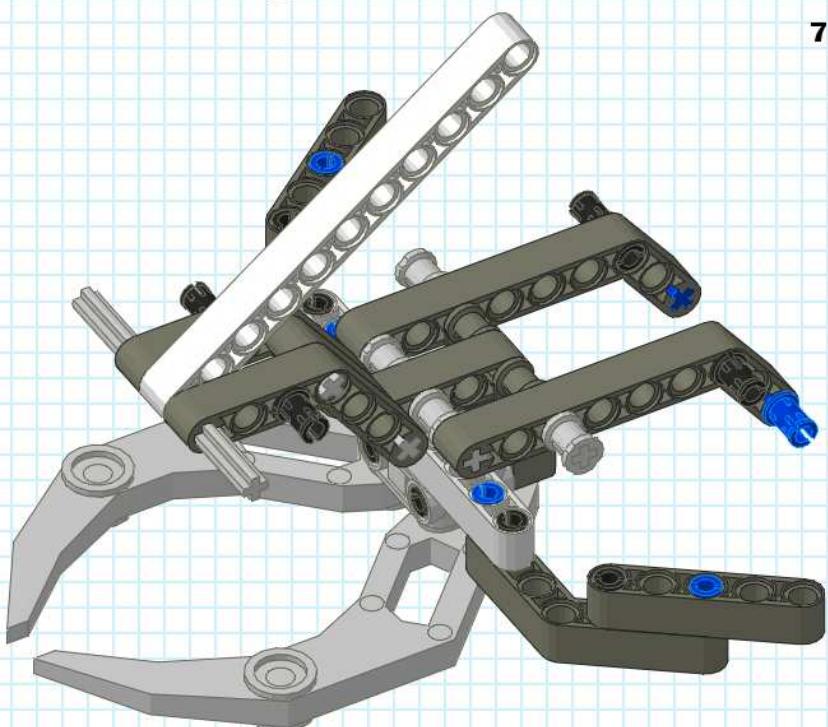
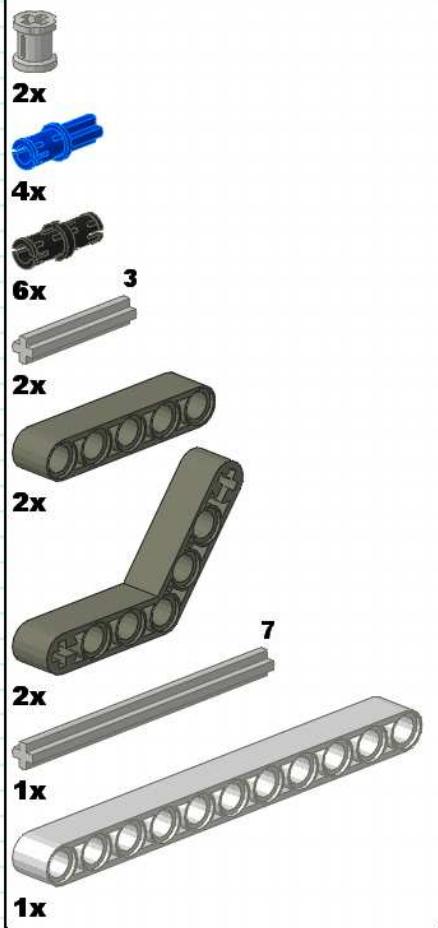
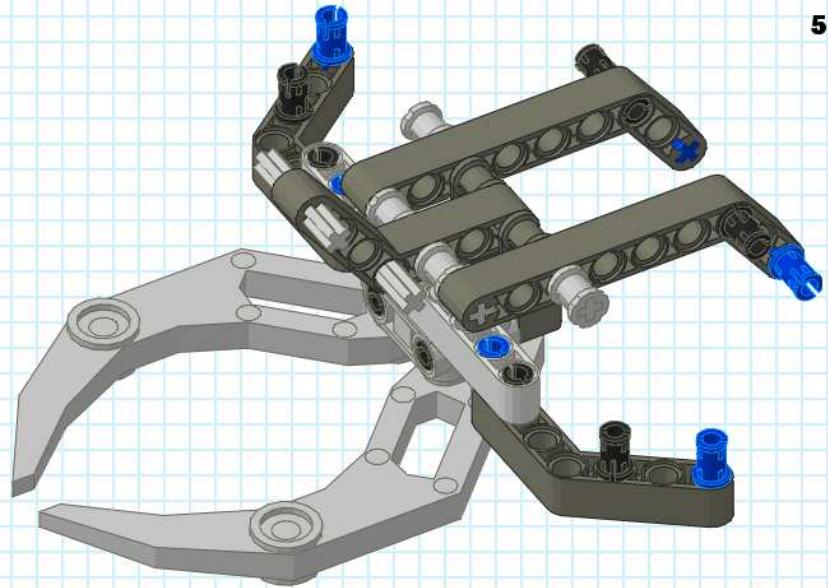
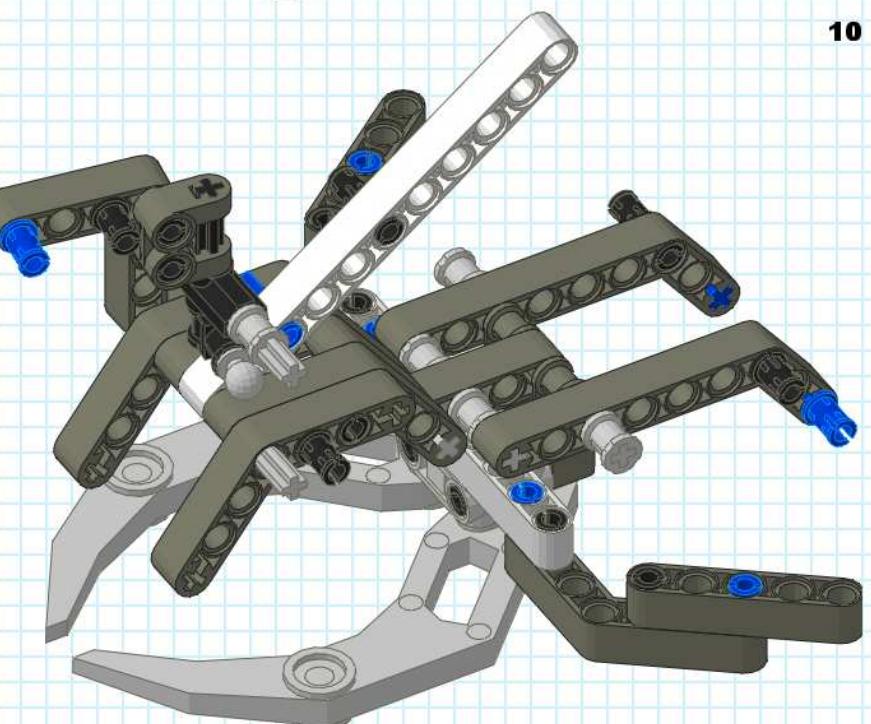
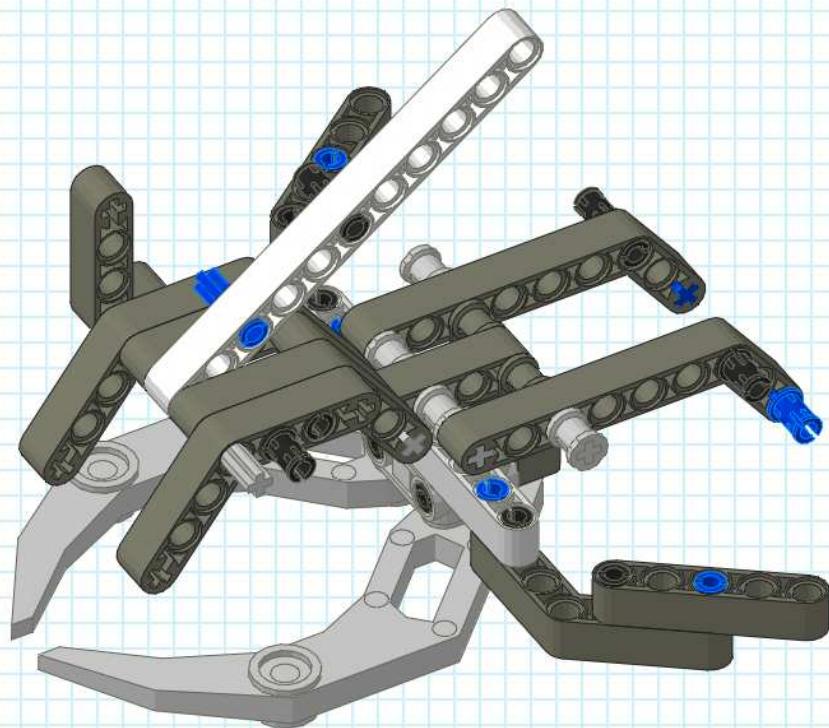
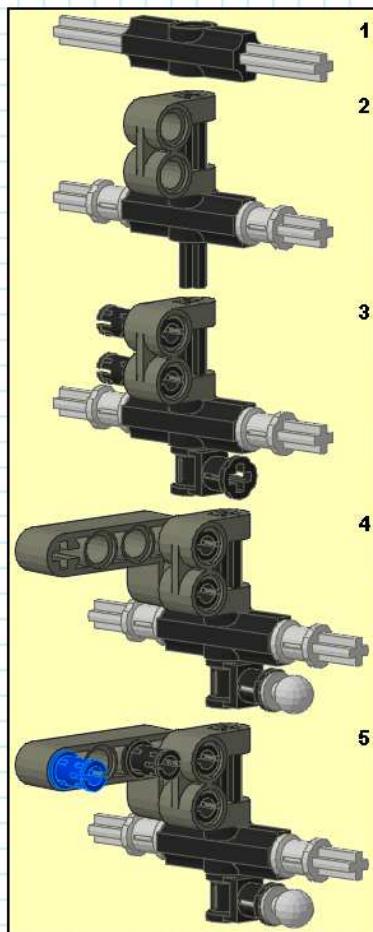
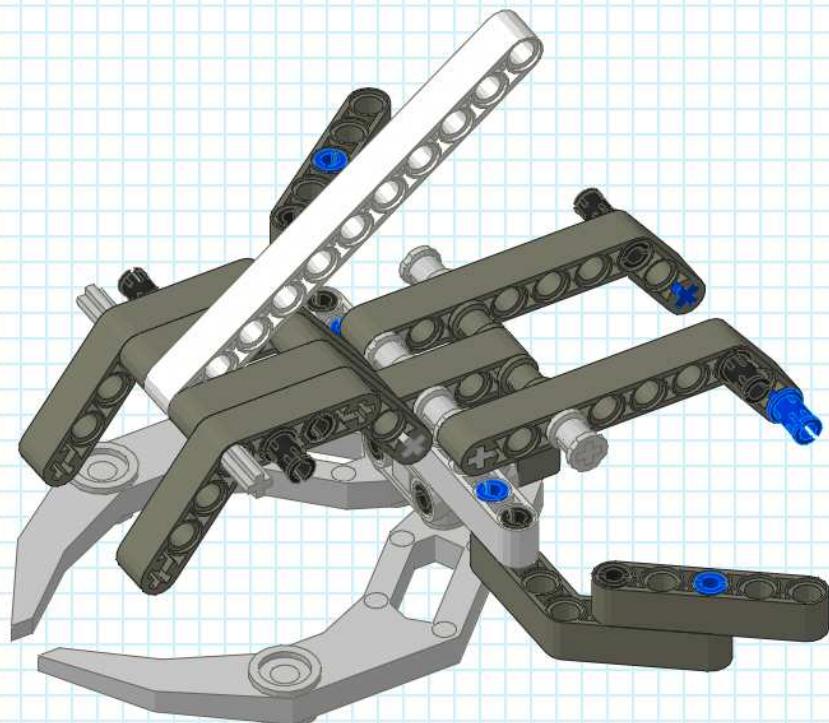


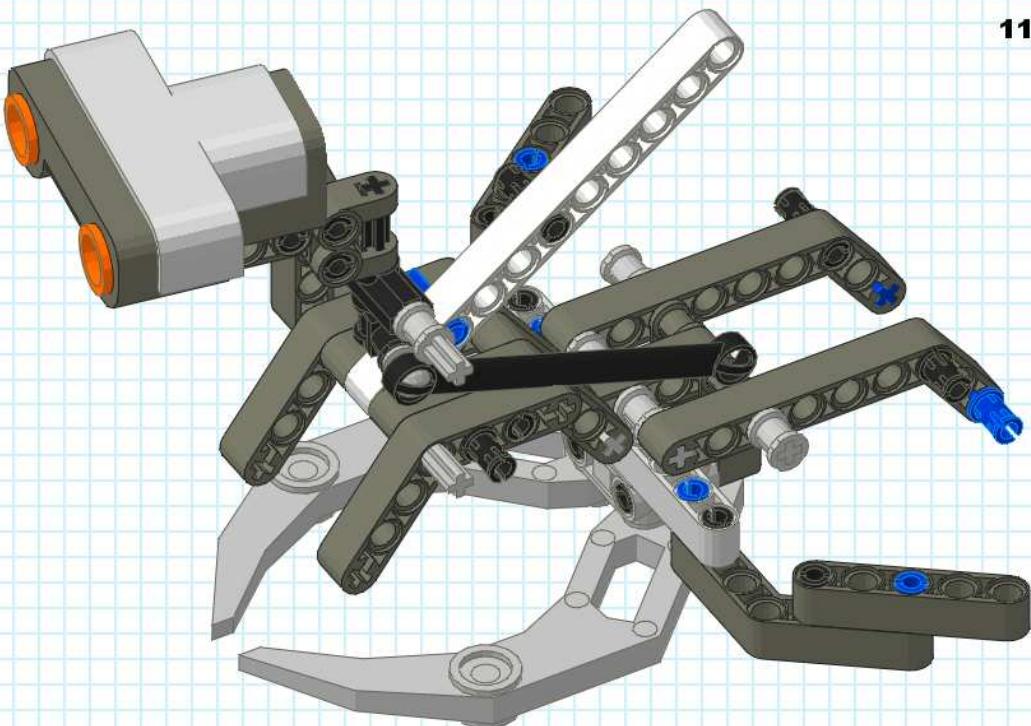
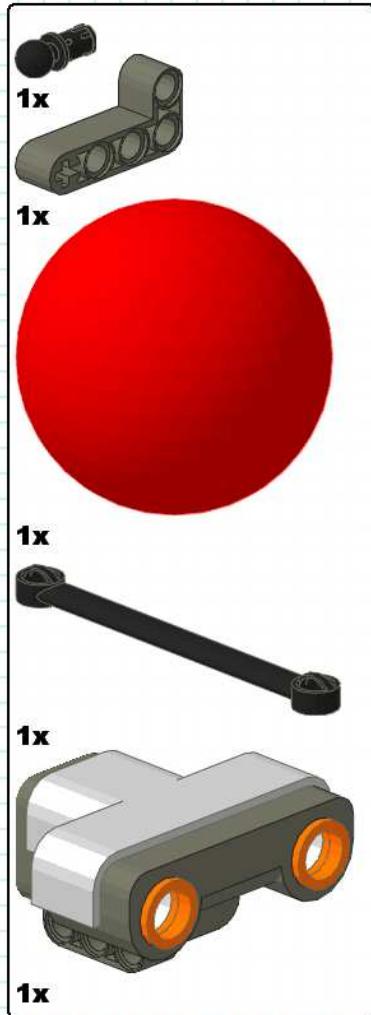
NXT Spy Rover



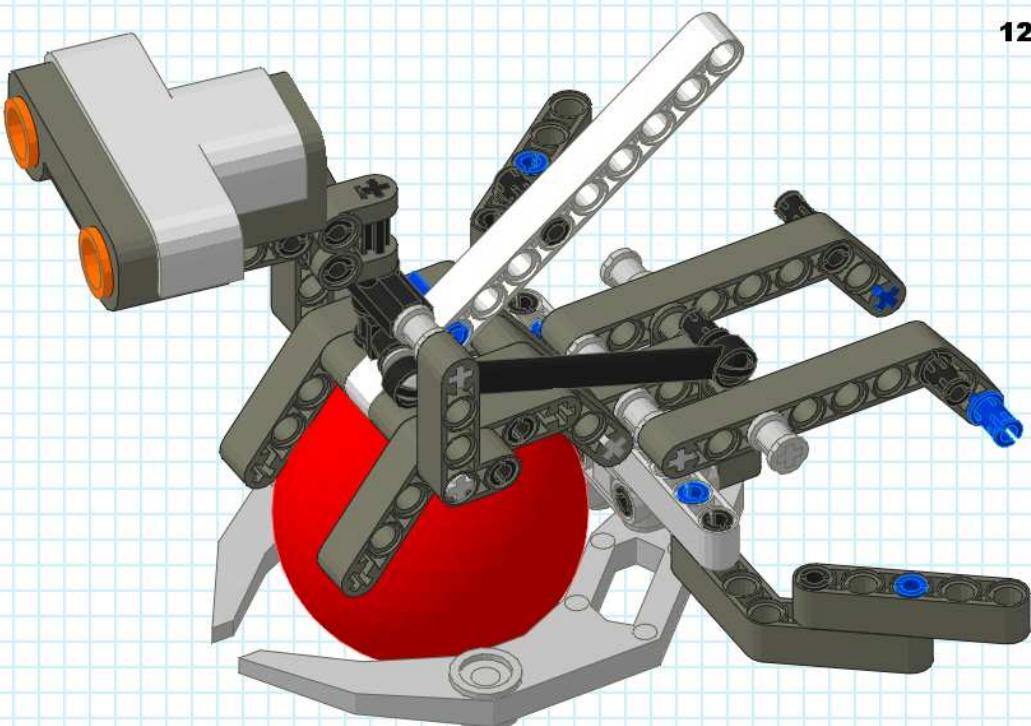




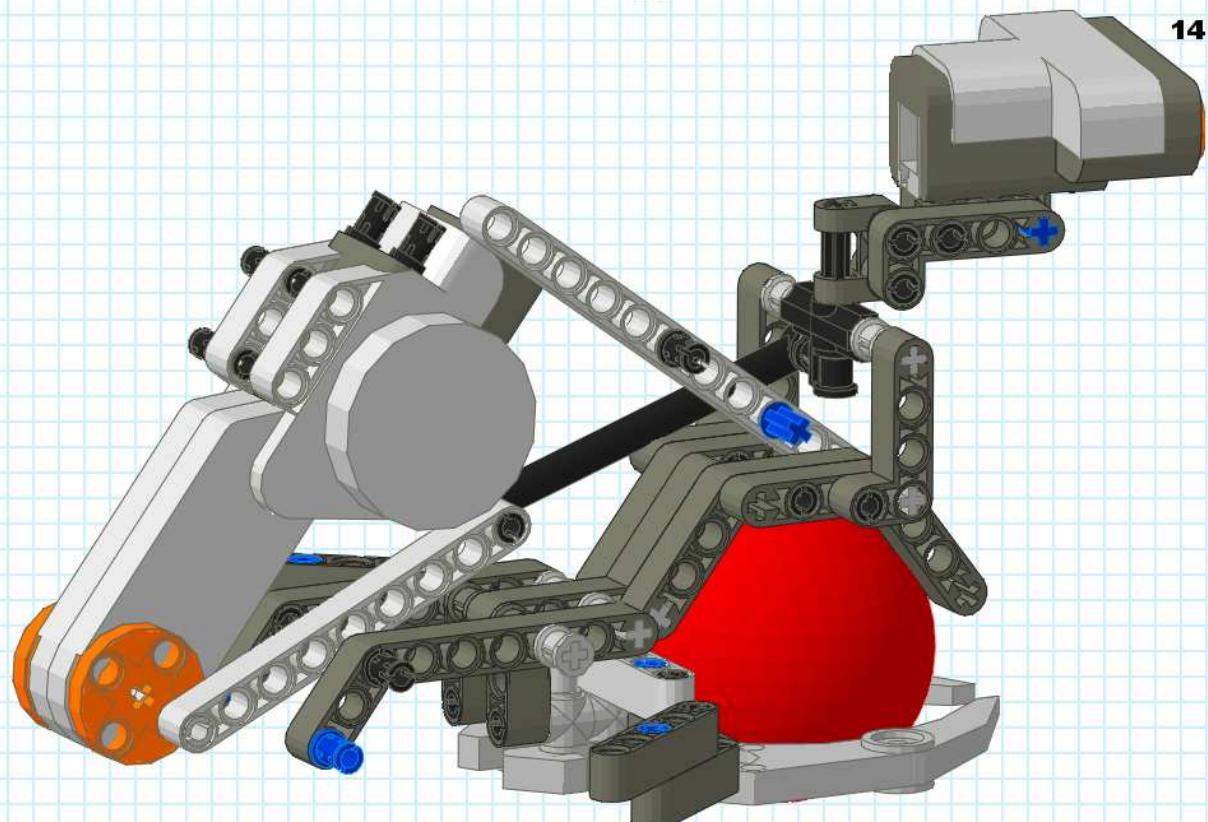
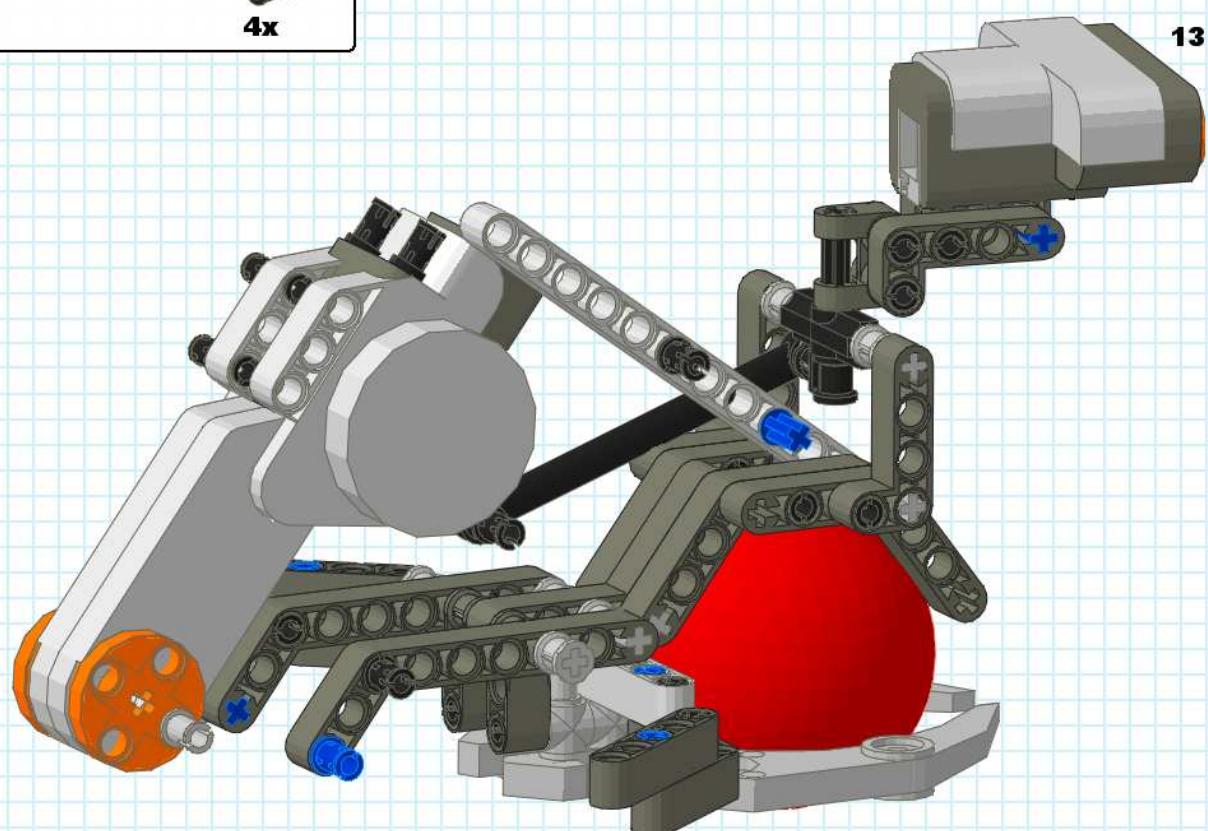
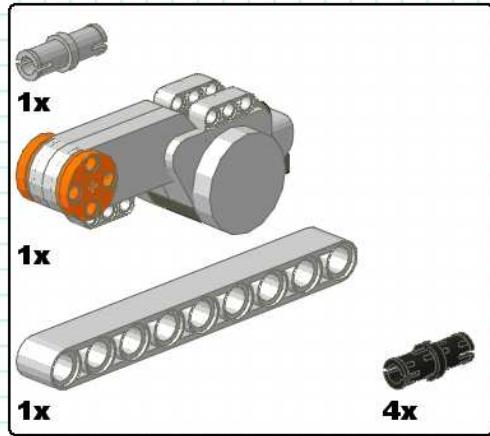


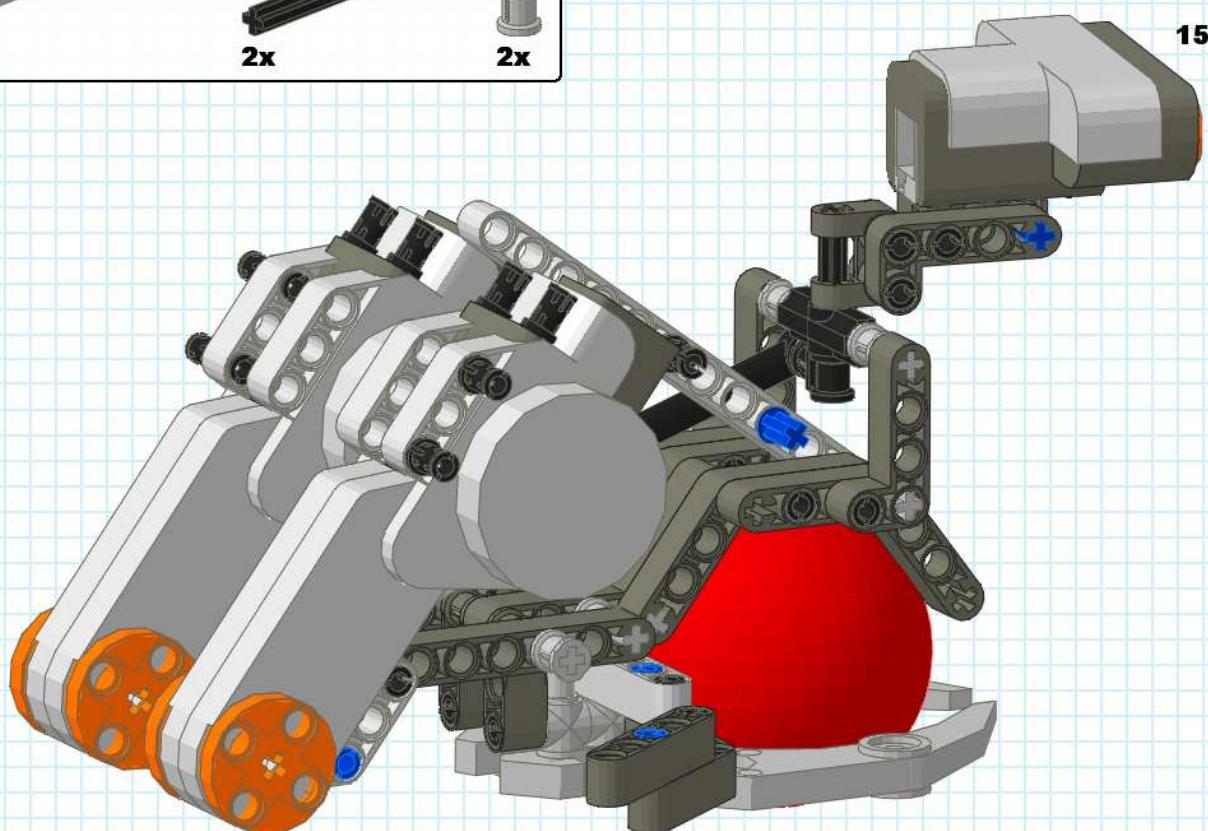
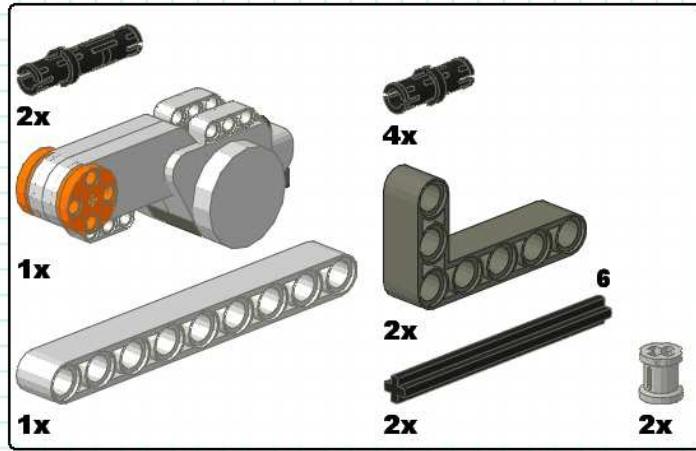


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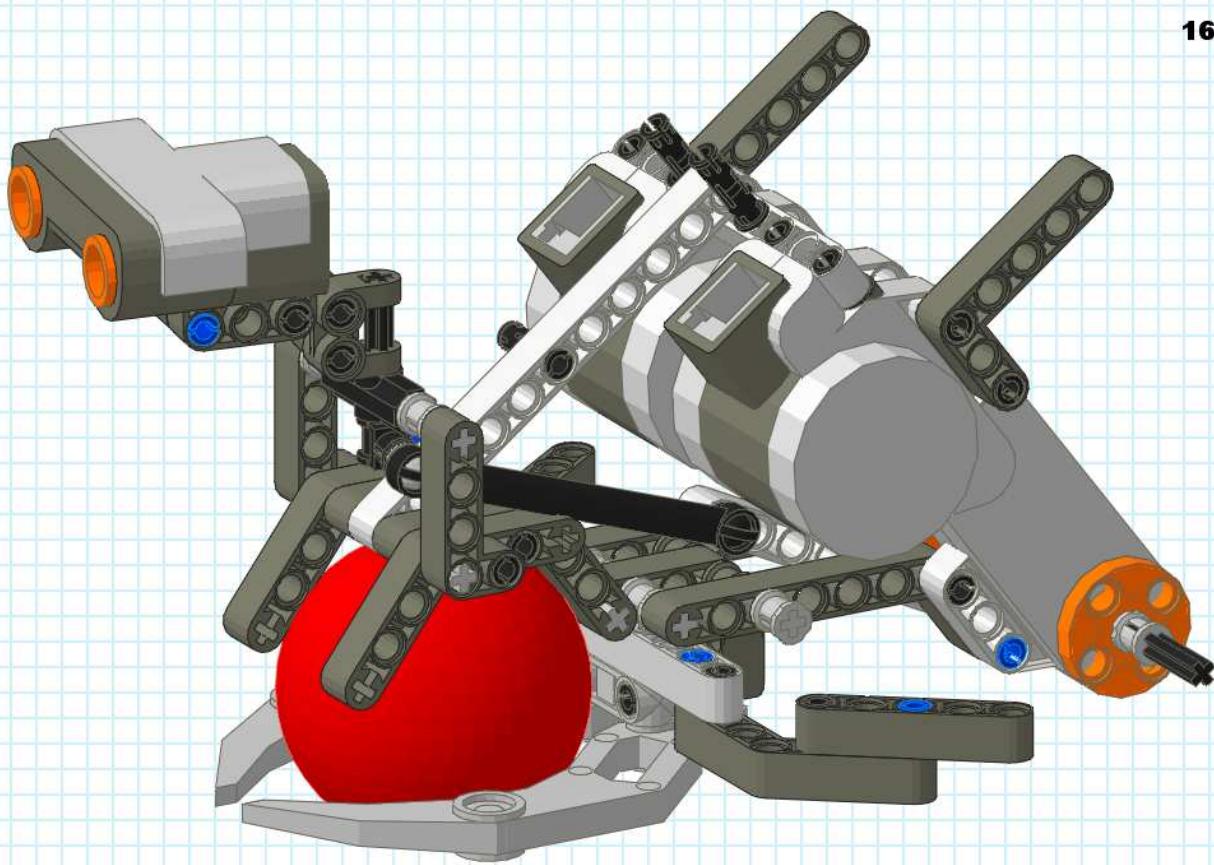


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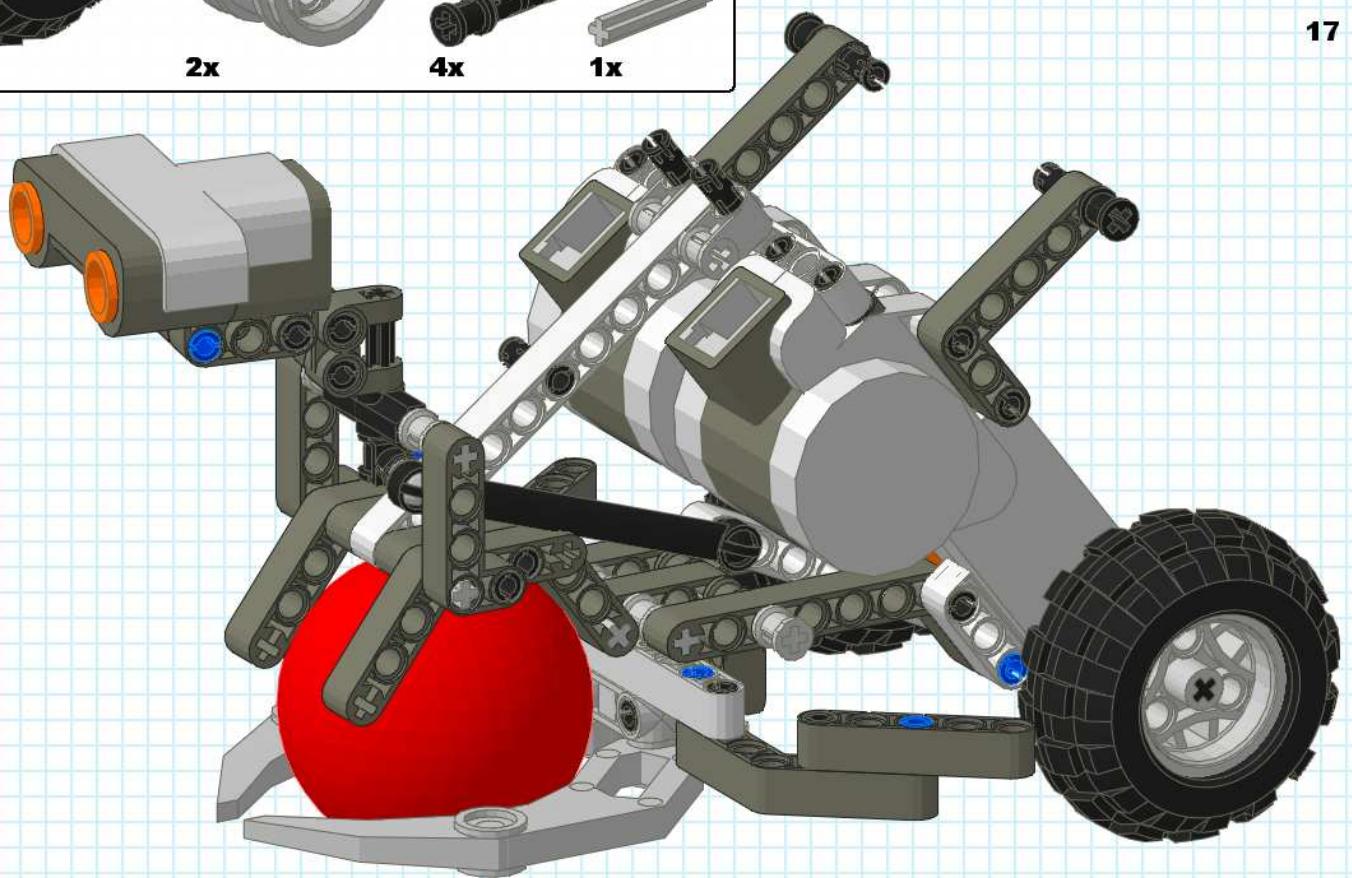


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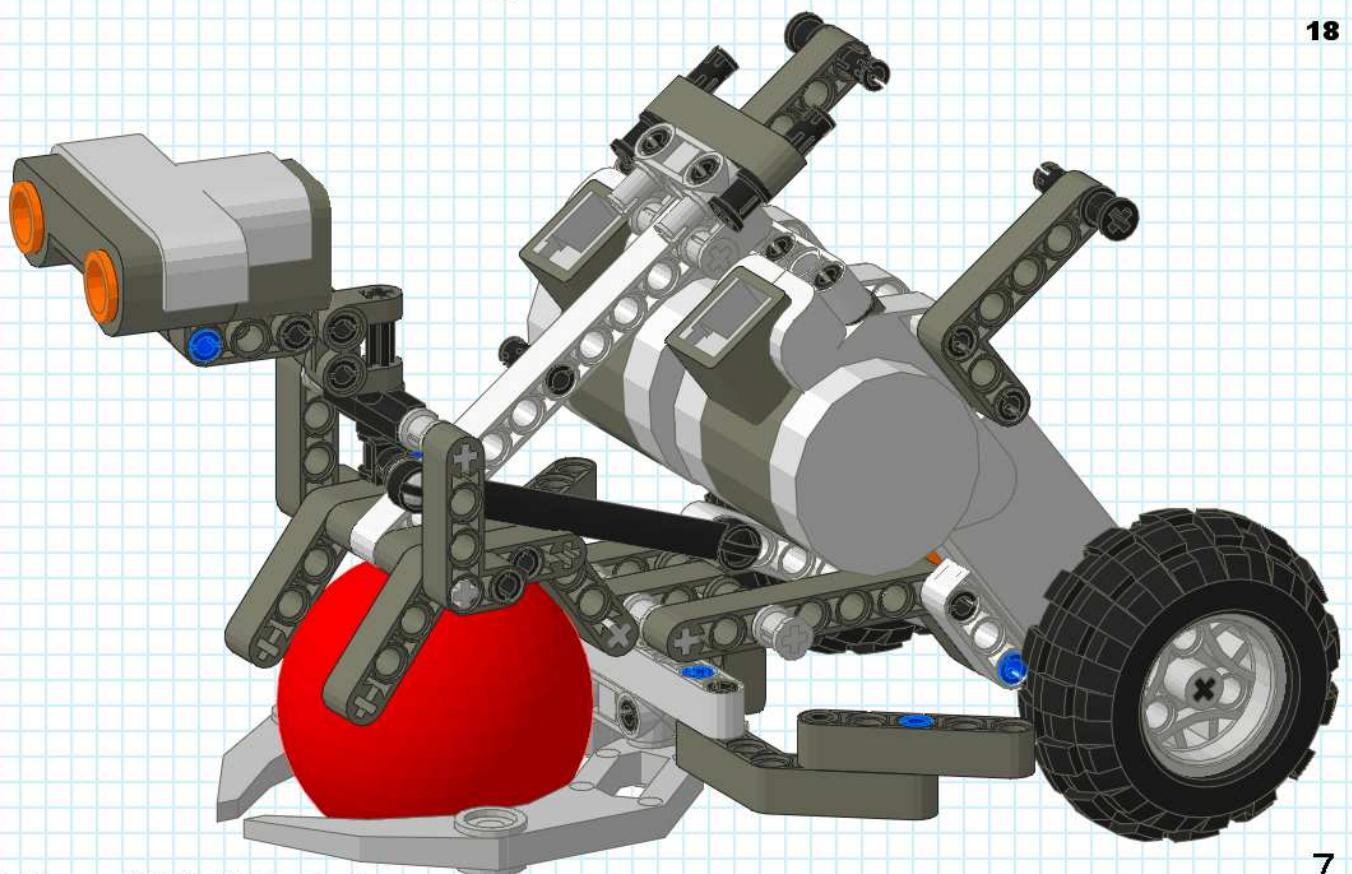


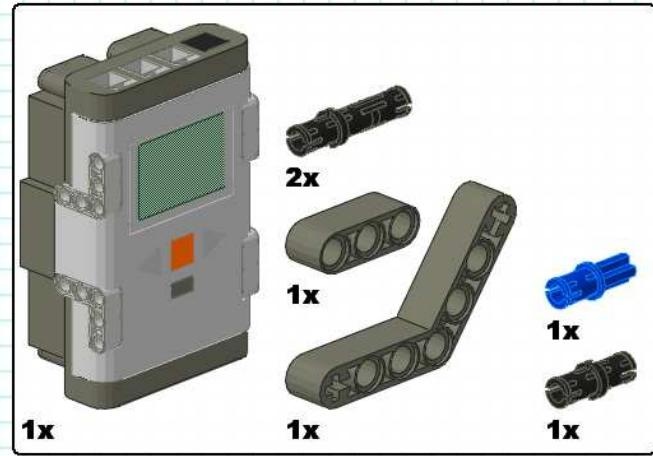


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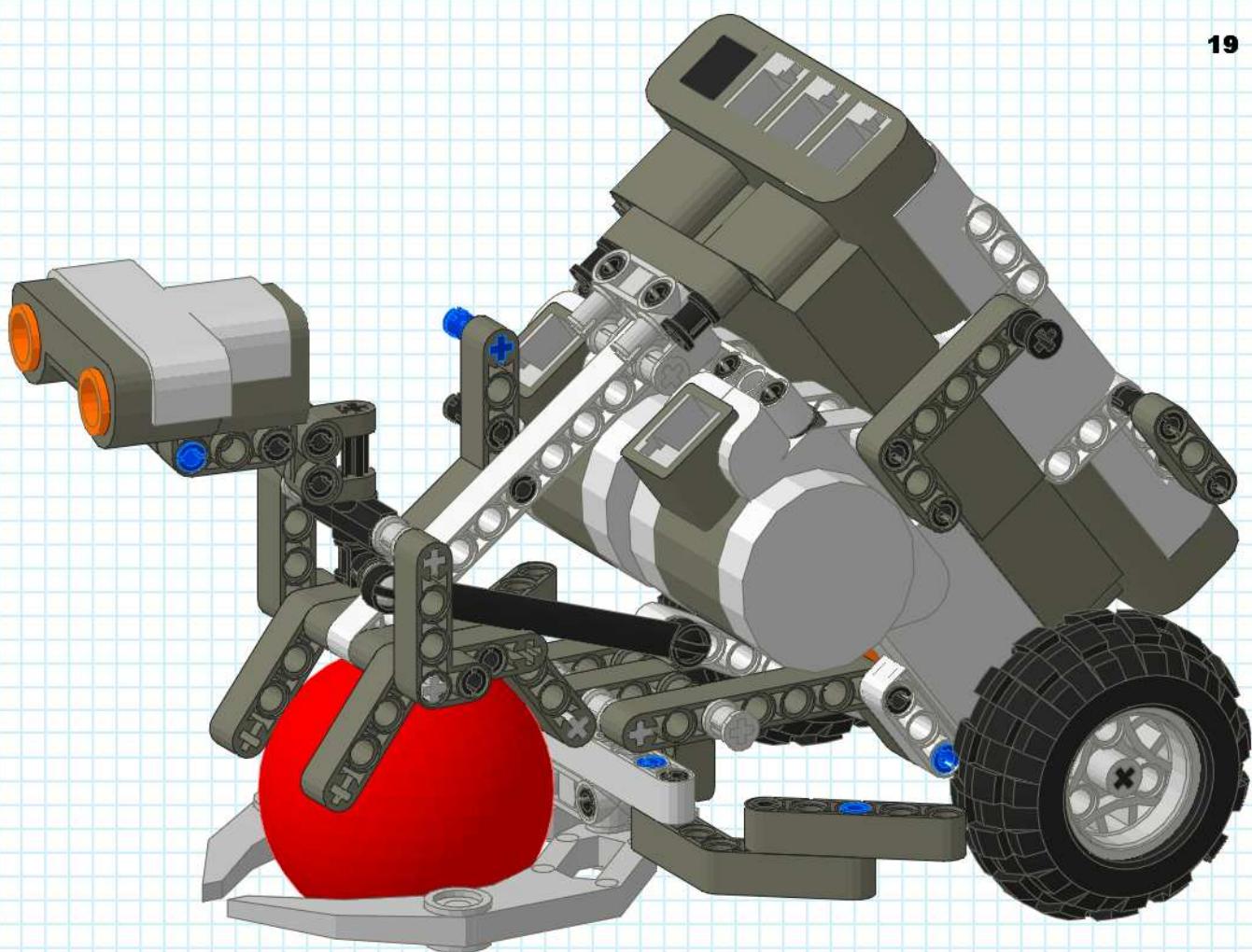


18



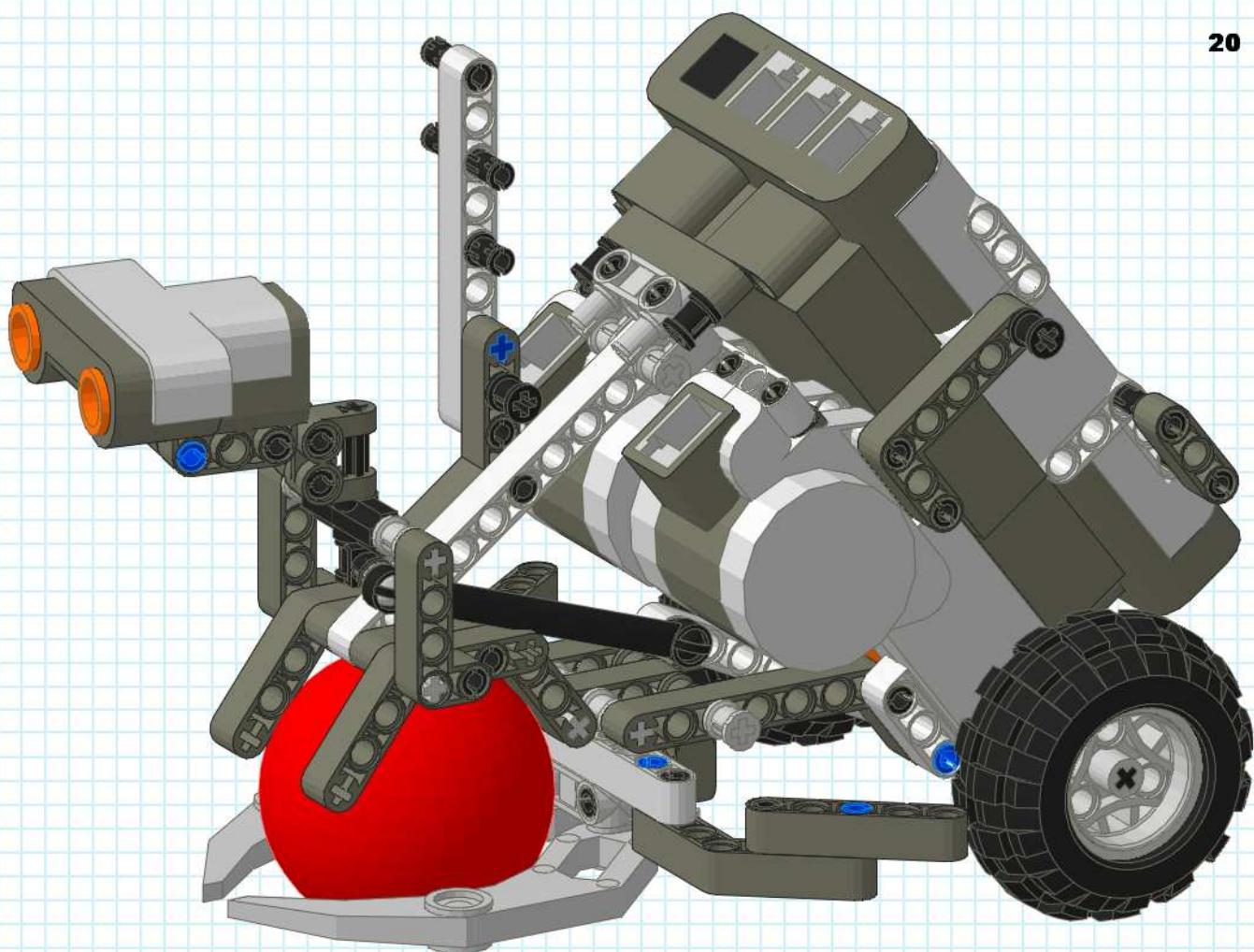


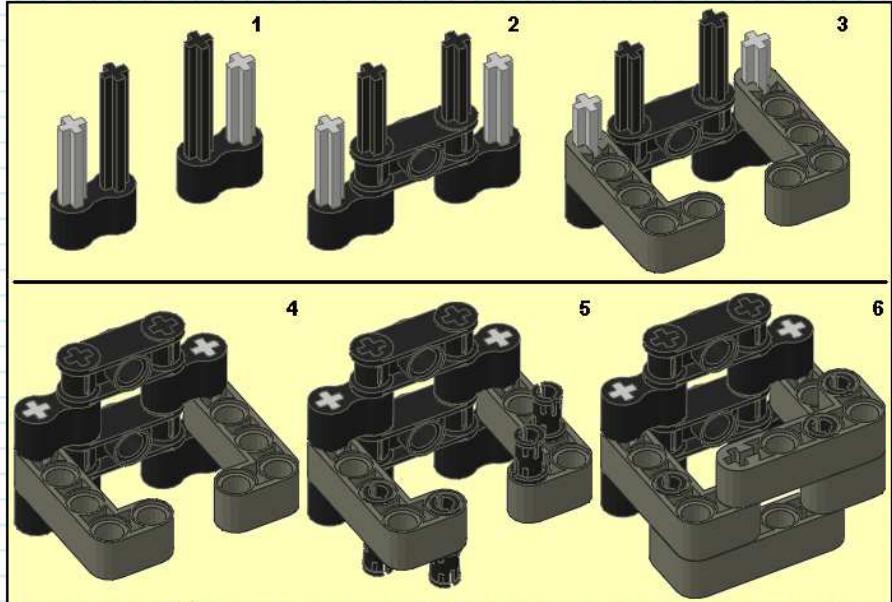
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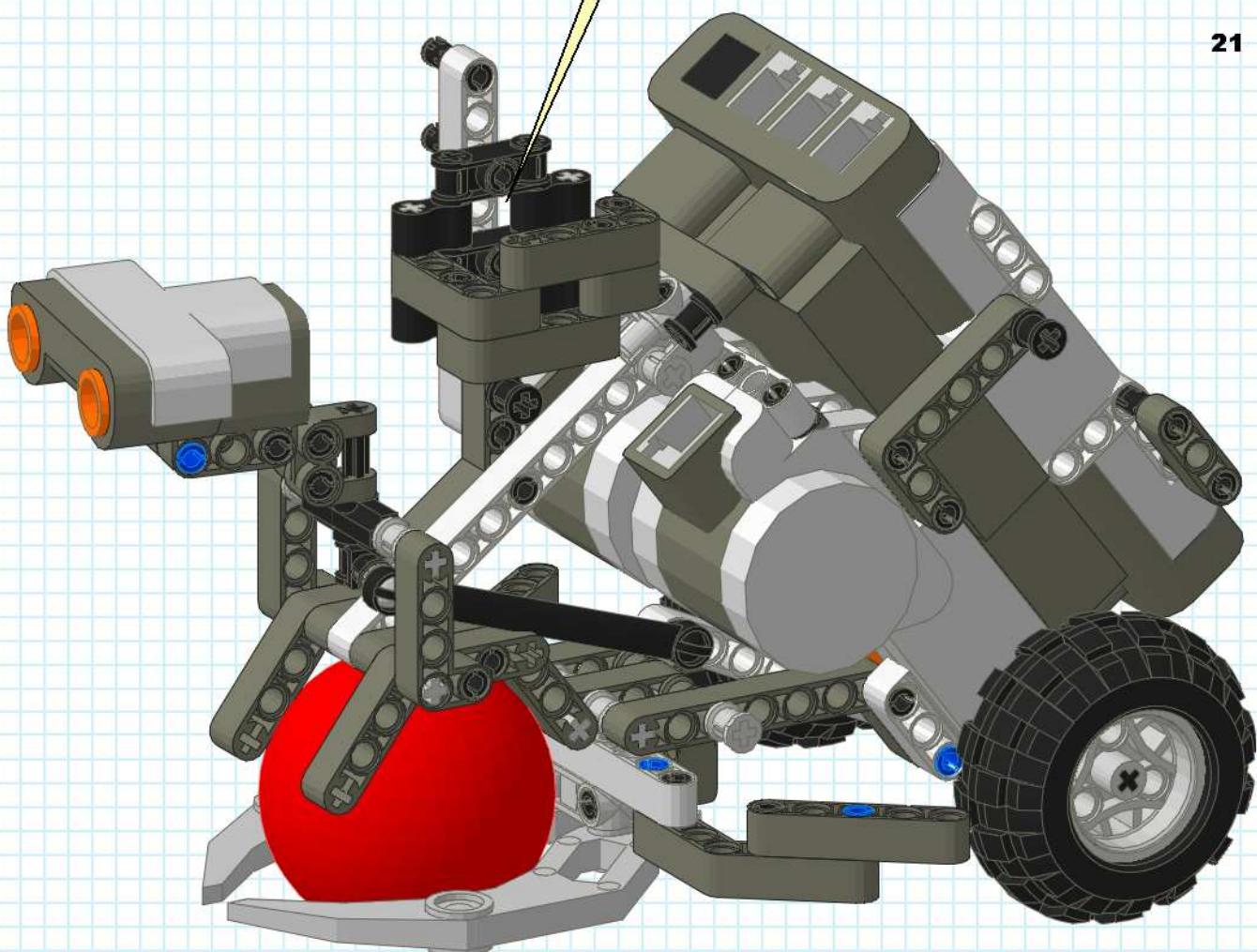


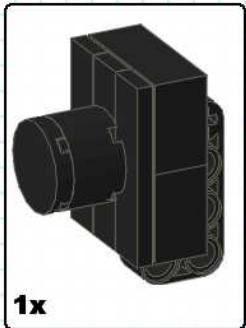
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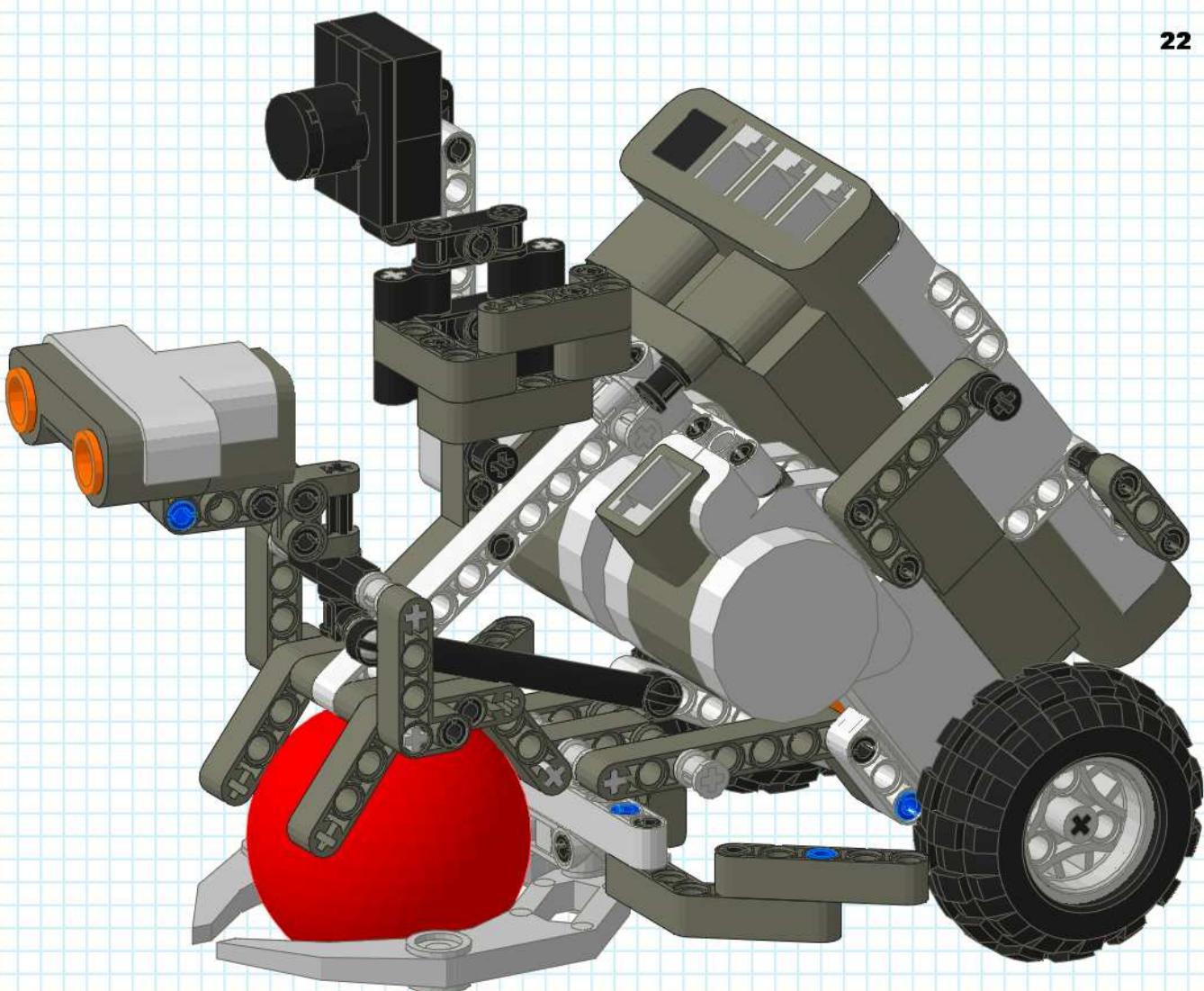
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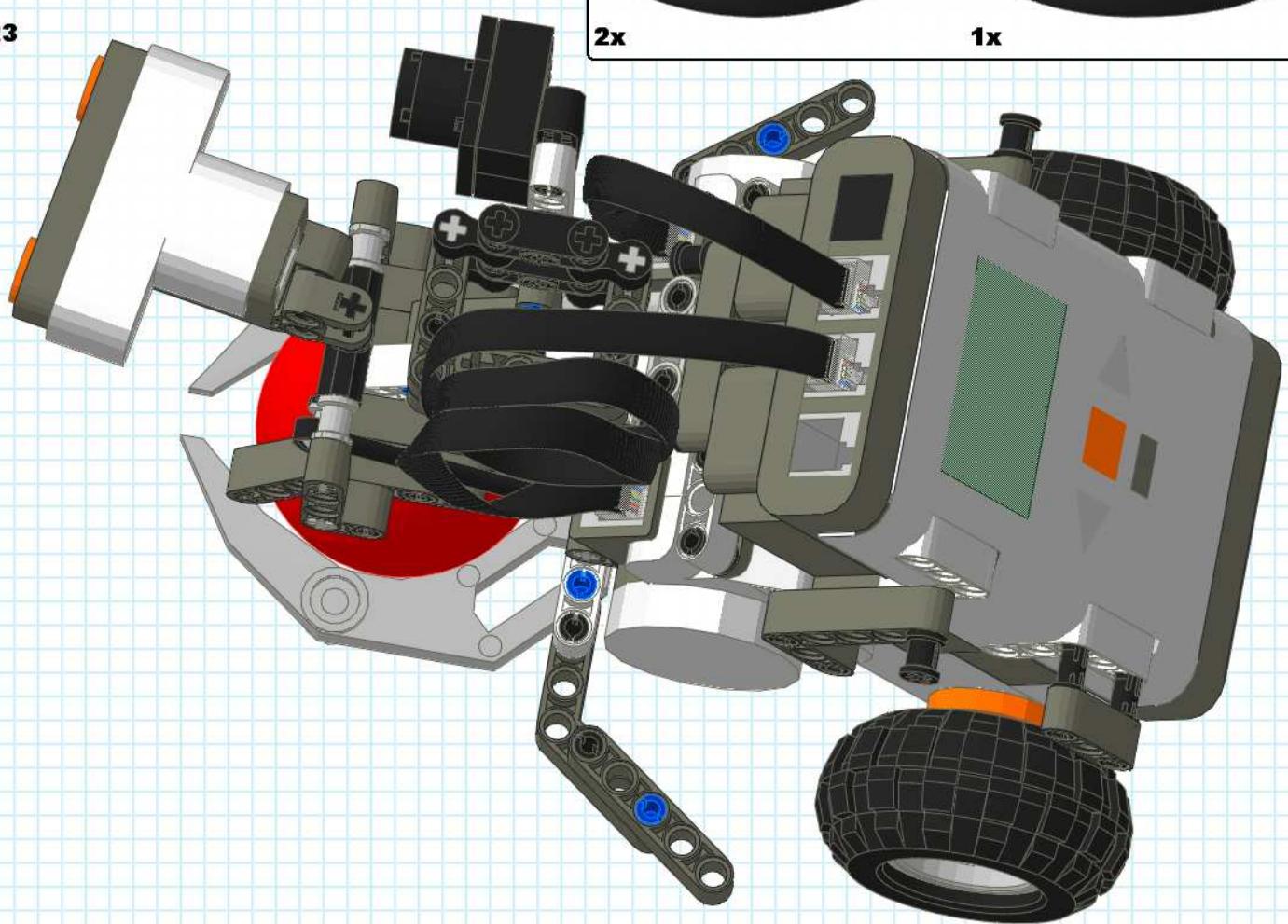


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22



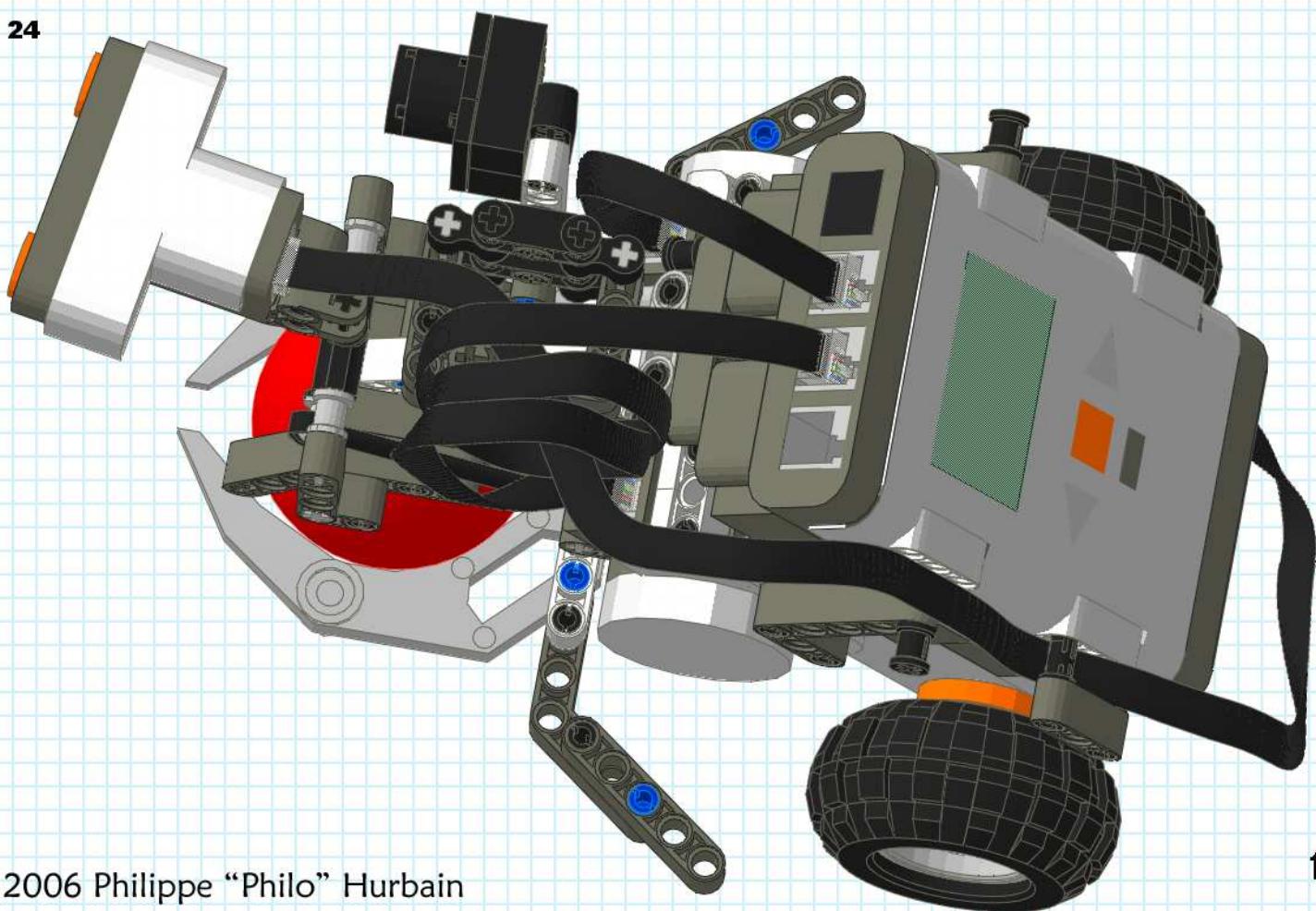
23



2x

1x

24





Tools

Initial Modelling: LeoCAD
<http://leocad.org/>

LDraw edition: MLCad
www.lm-software.com/mlcad/

Publishing tool: LPub
<http://www.kclaque.net/LPub/index.htm>

Renderer: LDGLite
<http://ldqlite.sourceforge.net/>

*Special thanks to the guys behind these great tools,
and to the numerous LDraw parts authors.*